

AN EMPIRICAL EXPERIENCE WITH 3DROV SIMULATOR: TESTING AN ADVANCED AUTONOMOUS CONTROLLER FOR ROVER OPERATIONS

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ABSTRACT

The aim of this paper is to convey our experience using the ESA's 3DROV planetary rover simulator as a visualization and validation tool through a dynamic analysis on the performance of an advanced autonomous control architecture: a power-aware, model-based control system with applications in rover-based mission operations which integrates advanced constraint-based reasoning within a flexible control execution management process. The analysis focuses on the validation of the main capabilities of the control system through three representative simulation examples executed upon an integrated testbed platform with 3DROV. More concretely, the target of the simulation tests is twofold: (i) to demonstrate the main capabilities of the controller; and (ii) to evaluate its performance on overcoming specific anomalous situations which might threaten the whole mission execution success.

Key words: Integrated testbed execution platform; mission plan execution management; dynamic validation analysis.

1. INTRODUCTION

Testing a planetary rover actually represents an important barrier on its design and development because of the lack of a complete knowledge of the target environment on which the rover is expected to operate, and the limitations on reliably reproducing the underlying conditions of the mission scenario itself. For this purpose, the “Planetary Robot Design, Generic Visualization and Validation Tool” [10] was conceived, simply known as 3DROV: an advanced software simulation platform mainly aimed at providing ESA's Automation and Robotics (A&R) section¹ with a supporting tool for the complete development process of planetary robot systems.

¹The ESA's Automation and Robotics (A&R) group is the responsible for carrying out with the creation and maintenance of such industrial technology base for the automation and remote control of space based operations.

One of the many interesting features of the 3DROV simulation platform is that it provides the capability to accurately model both the robotic system and the most important aspects of the environmental surroundings on which the mission is placed, as well as their physical interactions in *virtually realistic* scenarios.

In this paper we exploited such simulator capabilities through the development and deployment of an integrated testing workbench platform, with the aim of validating the basic target capabilities of the advanced model-based autonomous controller here referred to as *CoRe^P* which stands for (*Co*)ntrol (*Re*)sources & (*p*)ower (the main foundation concepts of the controller were presented in [4]) with application in planetary rover-based mission operations. The control architecture is targeted in generating and safely executing mission plans in a wholesome manner through a seamless *plan execution management process* implemented according to a single Sense-Plan-Act (SPA) closed-loop schema. More concretely, the execution management process is in charge of timely dispatching the rover operation commands that achieve the mission goals, while guaranteeing a flawless behavior by monitoring the execution progress so that the effects of possible disturbances can be easily detected and addressed. Reactive mechanisms close the execution loop by updating the internal model and triggering re-scheduling strategies if any misalignment is detected, so the whole mission integrity is always guaranteed. Additionally, high-level decision-making capabilities are provided at the core of the control management process through the use of an advanced reasoner [5] which is able of handling a wide range of complex temporal and resource constraints including power requirements [6].

The organization of the paper is as follows: in section 2, we give a general description of the problem scenario which we have considered as the rover-based mission of reference, as well as its formal representation according to a constraint-based schema. Section 3 describes the integrated testbed platform built on top of the ESA's 3DROV planetary rover system simulator. In section 4 we conduct a formal analysis on the performance of the basic target capabilities of the controller through the dynamic simulation of some representative cases of study. In Section 5 we describe our particular experience on the

use of the 3DROV simulator as testing tool. Finally, a conclusion and lessons learned section closes the paper.

2. MISSION SCENARIO OF REFERENCE

We envisioned a mission scenario inspired on the Mars Sample Return (MSR) concept [1]: a lightweight rover-based mission aimed at acquiring Martian rock and soil samples from a set of scientifically interesting places to be later delivered back to Earth for a further analysis. This futuristic context justifies a smart rover equipped with advanced autonomous control capabilities. Future planetary exploration campaigns like the MSR will pursue increasingly challenging goals whose efficient attainment will require enhanced rover autonomy capabilities² [9].

More in detail, in a conventional day-to-day mission unfolding, the rover is involved in *deciding and executing* a set of scientific experiments consisting of (see figure 1): (a) travelling to remote locations of scientific interest previously identified on Earth; (b) acquiring Martian soil samples by using a drilling subsystem (s/s) and a sample container to transport them; and (c) delivering them to a final location where an Ascent Vehicle (AV) will retrieve the collected samples from the rover by using a robotic arm and initiate the return trip.

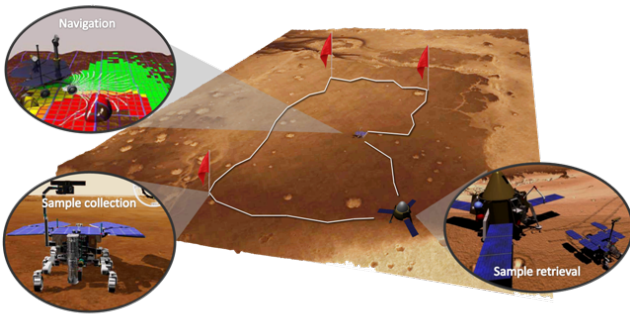


Figure 1: Mission scenario representation with the main mission activities: navigation, sample acquisition (drill and sample storage) and sample retrieval

Next, we give a detailed description of the model which encapsulates the most relevant features of the problem of reference, as well as its formalization according to a constraint-based representation paradigm.

²Providing more autonomy to rovers also significantly improves the mission efficiency in terms of science return and operational cost savings, by cutting the time-consuming human communication/intervention cycles from/to the rover.

2.1. Problem model formulation

The problem of “delivering advanced autonomous capabilities on a MSR-like mission context” involves combining robust decision-making capabilities and flexible execution mechanisms within a seamless execution process:

1. **Baseline schedule synthesis.** The mission execution process starts with the computation of a baseline schedule which synthesizes the whole rover activity within a specific makespan (e.g., one Martian day, or *Sol*). More concretely, the rover is in charge of executing a set of experiments $E = \langle Exp_1, \dots, Exp_n \rangle$, where each experiment Exp_i consists of the sequence of activities $\langle Nav_{S,i}, Drill_i, Nav_{i,F}, Rel_i \rangle$. $Nav_{i,j}$ is the *navigation activity*, describing the long-range traversals between two different waypoints i, j , generally representing two different scientific target locations, the initial location S of the rover (i.e., the position from which the rover starts the mission), or the final sample retrieval location F (i.e., the final position where the samples are retrieved by the ascent vehicle); $Drill_j$ is the *science acquisition activity*, and consists of deploying a drilling s/s at a specific location j to collect and store a soil sample; finally, Rel_j is the *sample retrieval activity*, through which the collected sample is acquired by the AV at the final location.
2. **Flexible schedule execution and contingency solving.** Once an initial schedule has been synthesized, the rover proceeds to its execution by timely dispatching the set of (low-level) commands related to each rover activity³. The whole schedule execution relies on a SPA closed-loop control model (see figure 2), i.e., it is continuously supervised/monitored in such a way that as soon as a misalignment between the expected results and the real outcome is detected, a contingency solving strategy is deployed with the aim of recovering the execution to a consistent state.

The attainment of the mission goals requires the synthesis and the execution of a feasible schedule of all the rover activities, while synchronizing the use of a set of different mission assets (or resources) $R = \{r_1, \dots, r_n\}$, such as: a (1) **drilling s/s** D_r used for soil extraction operations; a (2) **sample cache** S_r (or sample container) capable of storing the collected science for transportation (up to a maximum number of C standard sized samples); a (3) **locomotion s/s**, which guarantees stable ambulation functionalities to reach a desired target; a (4) **power s/s** consisting of a battery B_r and solar array panels used to collect and store the solar flux energy; and a (5) **robotic arm** A_r mounted on the AV, necessary to recover the science collected by the rover.

³The execution of each rover activity implies its translation into a predefined sequence of low level commands which directly operate the rover actuators.

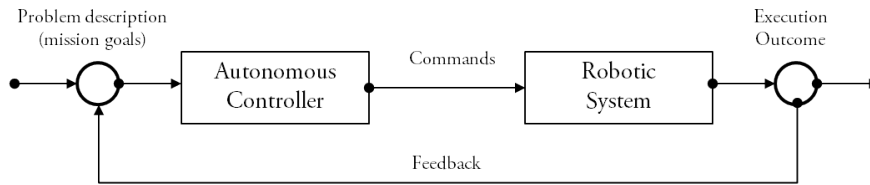


Figure 2: Sense-Plan-Act (SPA) closed-loop control model

The rover activities are defined by means of their minimum/maximum durations, start/dues dates, and the demands of one or more of the previous resources. In general, the successful execution of each activity is subject to the accomplishment of the following temporal, resource and energy constraints:

- *Activity execution times.* All experimentation activities have flexible durations in order to take into account possible non-nominal behaviours during execution. More concretely, sample collection ($Drill_i$) and sample retrieval (Rel_i) activities have a minimum duration equal to the time required to be executed under normal circumstances; while the duration values of the navigation activities (Nav_{ij}) are lower bounded by the *traversal times*, i.e., time required to cross the path joining two different locations i, j . A detailed definition of the traversal time is given next.
- *Traversal times* (tt_{ij}) represent the minimum time span required by the rover to move between two different locations i, j according to a nominal behaviour (i.e., nominal rover’s linear speed, normal terrain conditions, etc.). Each path joining pairs of locations is considered as a sequence of straight segments, which were previously discovered as a result of a *traversability map*⁴ *computation process*. In general, we do not assume that traversal times satisfy the triangle inequality property, since the traversed paths might be computed according to multi-objective optimization methods [7] over a three-dimensional Euclidean space (e.g., according to the distance, geographical features, rover’s locomotion system configuration, etc.).
- *Resource demands.* The sample collection ($Drill_i$) activities demand the drilling s/s D_r and a specific amount of energy e_{exp} , the navigation Nav_{ij} activities demand a variable amount of energy e_{ij} , as well as one storage unit of the sample cache S_r resource (if the traversal starts after performing an experiment), while the Rel_i activities require the robotic arm A_r of the ascent vehicle. The execution of the power consuming activities (i.e., soil extraction and navigation activities) require a certain amount of energy that has to be entirely available at the start execution time of each activity.

⁴Representation of the terrain which contains information about the ease of traversal of different regions according to diverse terrain features such as hills or obstacles.

- *Energy constraints.* The battery B_r is assumed to be continuously charged at a specific constant rate σ_{charge} (unit energy/unit time) through the solar arrays until the saturation level B_{max} (Wh) is reached (once saturation is attained, all incoming energy is discarded). Additionally, the battery is not allowed to be used below a *minimum usage threshold* B_{min} (% of the maximum capacity) for safety purposes.

All the previous domain problem specifications have been modeled following a Constraint Satisfaction Problem [8] (CSP) description paradigm (see [4] for modelling details). A produced plan corresponds to a feasible solution (and can therefore be executed) when it represents a schedule of rover activities where all temporal and resource constraints are satisfied, i.e., the execution of each activity does not entail any resource overconsumption, and all the domain time/distance relationships are consistent.

3. THE INTEGRATED TESTBED PLATFORM WITH 3DROV SIMULATOR

In this section we present the integrated testbed platform we create to validate the whole *CoRe^p* autonomous control architecture, with special attention to the following baseline requirements:

- **Domain model is correct and complete.** The constraint-based representation model must actually encapsulate all the significant aspects of the MSR mission scenario of reference.
- **Reasoning capabilities.** The controller returns feasible solution schedules which represent realistic estimations in time, resource usage and power demand when applied to the practical cases of study.
- **Uncertainty management.** The obtained solutions must be characterized by a certain degree of robustness, i.e., the capability to absorb temporal and resource variations at execution time, and/or to allow efficient reactive mechanisms against the occurrence of environmental disturbances.

Figure 3 illustrates the integrated workbench platform with 3DROV simulator. Next, we explain in detail each compound module which compose it:

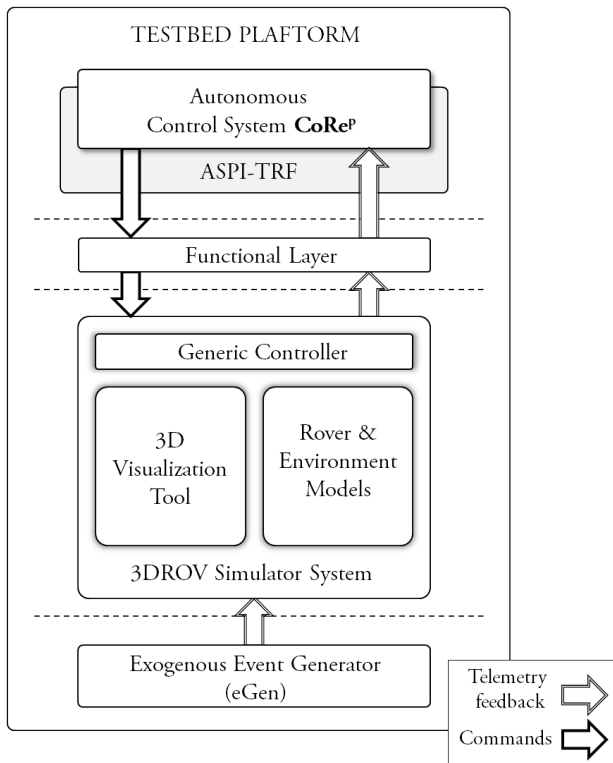


Figure 3: The integrated testbed platform with 3DROV simulator.

- Our **autonomous control system** *CoReP* was developed by using the *APSI Timeline Representation Framework (APSI-TRF)* [3, 2]: an advanced constraint-based software development environment which allowed us to represent our problem domain, as well as to implement and deploy the whole execution control system, specifically the decision-making capabilities implemented within the resource-driven reasoner *ESTAP* ([6]).
- Between the controller and the 3DROV simulation system we created a middle module as a **functional layer** with the following purposes: (i) interfacing both systems (i.e., the controller and 3DROV) through a TCP/IP-based communication relay, (ii) translating the dispatched rover activities contained within the solution schedule to the specific command sequences in the low-level format defined by the 3DROV system, and (iii) requesting and interpreting the telemetry data provided by the simulator.
- The **3DROV simulation system** has a modular and distributed architecture which we organized in Figure 3 around three integrated modules for simplicity: (i) the *generic controller* encapsulates all the required functionalities⁵ to operate with all the rover subsystems (i.e., locomotion, drill, sample cache,

⁵3DROV implements a generic A&R control system based on the ESA’s A&R standardised development concepts and guidelines captured within the Control Development Methodology (CDM) [11] framework.

etc.); (ii) the *rover and environment models* is a compound of accurate models representing information about a variety of rover and environmental features such as rover dynamics, kinematics, power, thermal, or terrain and atmospheric characteristics; (iii) the 3D visualization component is the front-end of the 3DROV simulator and allows us to track in real-time the evolution of the simulation execution through a 3D representation of the complete mission scenario.

- Finally, we created an **exogenous event generator (eGen)** which allows us to “stress the simulation execution” in a controlled fashion by defining and injecting a set of *exogenous events* to model execution contingencies. Such contingencies are defined before the simulation starts, and are dynamically injected during the execution at specific instants in order to provoke disturbances on the mission execution course, therefore forcing the controller to react by suitably triggering the reactive mechanism policies⁶. The eGen module interfaces with the 3DROV simulator so that *the effects on the simulation are seen as changes on the rover behaviour or status*.

More concretely, a contingency is characterized through the following parameters: (a) the type of exogenous event (i.e., temporal or resource); (b) the moment at which the contingency starts affecting the course of the nominal schedule execution t_e ; (c) the specific time t_{aware} at which the controller becomes aware of it (this instant is usually placed in time so as to occur after t_e); and (3) the kind of effects on the rover behaviour (i.e., abrupt or progressive). For instance, we might schedule a temporal event which causes a delay during the navigation between two different waypoints, so that the effects are observed as a reduction of the rover’s linear speed.

Next, we conduct a formal analysis on the performance of the basic target capabilities of the controller through the execution of three different simulation examples.

4. AN ANALYSIS ON THE PERFORMANCE OF THE EXECUTION CONTROL PROCESS

In the current section we will provide an evaluation of the performance of the execution control process through three different simulations executed upon the integrated testbed platform with 3DROV. The target of the analysis is twofold: (i) to demonstrate the main capabilities of the autonomous controller *CoReP* and (ii) to evaluate its performance against the possibly occurring anomalous situations that threaten the plan’s nominal execution.

Table 1 shows in detail the main setting parameters of the problem scenarios here considered, consisting of

⁶It should be underscored that no knowledge whatsoever about the exogenous events is used during the production of the baseline scheduling solutions.

three different instances (denoted as MSR_1 , MSR_2 and MSR_3) of our problem of reference, each entailing the synthesis and the execution of a feasible schedule composed of five scientific experiments. Their execution course will be disturbed by a set of unexpected exogenous events affecting some of the rover activities (i.e., the drilling $drill_i$ and navigation Nav_{ij} activities).

It is worth mentioning that the steepness of the time scale and power consumption/production rates during the simulations were intentionally augmented to (a) collapse a full working time-frame into a few minutes of simulation, and (b) demonstrate the main controller capabilities with more clarity.

The set of contingencies injected during each simulation were implemented in terms of five different exogenous events e_i , where $i \in \{1, \dots, 5\}$. All of them were randomly generated in a controlled manner in order to make them happen around specific instants. Three different types of exogenous events were considered:

- The rover gets stuck for time periods characterized by a duration of n seconds, where $n \in [2, \dots, 6]$, because of a wheel slippage during the execution of a navigation activity. Exogenous events e_i where $i \in \{1, 3, 5\}$ belong to this category, and are scheduled to occur during the first, third and fourth navigation activities respectively.
- The rover is deprived of incoming power for time periods with a duration of n seconds, where $n \in [2, \dots, 6]$, during the execution of a navigation activity. The power collection efficiency of the solar panels is appreciably reduced during this period of time (e.g., we model the shadowing on the solar arrays due to cloudy weather or the rover being shaded by a mountain). Exogenous event e_4 falls in this category and is scheduled to occur during the execution of the second navigation activity.
- The rover is deprived of incoming power for time periods with a duration of n seconds, where $n \in [2, \dots, 6]$, during the execution of a drilling activity because of the same reason than in the previous case. Exogenous event e_2 recreates this contingency and affects to the execution of the first drilling activity.

The minimum and maximum bounds of the exogenous event durations were carefully selected in order to show that the controller might respond or not to a contingency situation. Due to the solution’s flexibility, the occurrence of an exogenous event does not necessarily entails a reaction of the scheduler since this depends on *the extent to which the new conditions affect the execution status*, as the disturbance effects have to overpass a specific threshold (both temporal and in battery usage) in order to be considered by the controller as a dangerous situation. As seen in table 1, the controller checks the real execution results *every second* so that an anomalous situation is considered to be *harmful* (i.e., it causes a significant distur-

bance on the execution course) when the following conditions are satisfied:

- If the rover is delayed 3 meters (*at least*) while it is navigating between two different locations. For instance, if the linear speed of the rover is 1 m/sec., the controller will trigger a reactive strategy when the rover suffers a delay of at least 3 seconds.
- Similarly, an anomalous battery consumption will cause a reactive response if the amount of energy consumed *triples (at least) the nominal values*. For instance, if the controller estimated that the battery State of Charge (SoC) will evolve according to a specific energy consumption/production rate $\sigma_{prod/cons} = -0.5\%$ (i.e., the SoC level diminishes in half a point from one instant to the next) while the rover performs a drilling activity, and the real SoC curve evolves at 1.0% during 3 seconds by producing a cumulative loss of 1.5% (see figure 4).

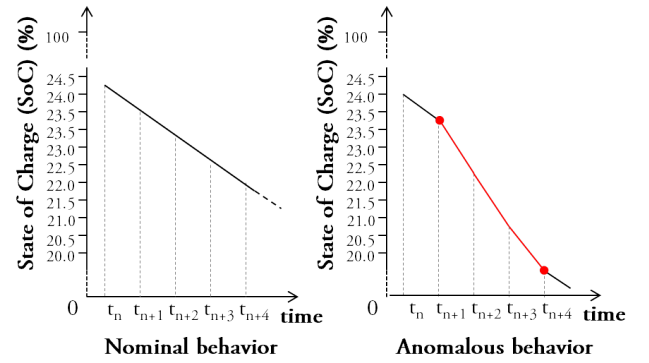


Figure 4: Battery usage profile according to a nominal (left) and an anomalous (right) rover behaviour.

We chose the previous *alarm-triggering threshold values* on the basis of specific error margins considered during the definition of the durations and energy consumptions of the activities in the problem model.

Table 2 summarizes the details of the occurrence of the previous exogenous events as well as their effects on the course of each simulation execution. Information and metrics provided are the following: the specific instants at which the exogenous events occur (t_e); the time instants at which the controller detects the disturbances (if any) caused by the exogenous event (t_{aware}); the kind of reactive response by the controller on the acknowledgement of the disturbances (i.e., temporal propagation and re-scheduling steps) as well as the number of responses (between brackets if more than one occurs); the makespan of the contingent solutions according to the comparative performance value $\Delta LWU\%$ ⁷, which relates the quality of the solution with respect to the previous one (in the

⁷A standard baseline performance metric used in the literature: $\Delta LWU\% = \frac{mk_i - mk_i^0}{mk_i^0} \times 100$, where mk_i is the current schedule’s makespan and mk_i^0 is the baseline schedule’s makespan

Test problem description features		
Attribute	Value	Observations
Num. Experiments	5 experiments	Third experiment has a completion deadline (time-window communication requirement)
Sample cache cap.	3 samples	Max. num. of soil samples transported concurrently
Linear & rot. speed	1 m/sec. (linear) 0.4 rad/sec (rot)	Rover moves by performing straight, soft moves and standing rotations
Max. battery cap.	1400 Wattsh	Battery starts 90% charged with a min. usage threshold of the 20%
Power consumption	200 Watts (T) & 150 Watts (E&S)	T: travelling, E&S: soil extraction and storage
Power production	15.02 Watts	Linear, constant rate (in average)
Execution feedback sampling rate	Every second	The frequency at which the controller monitors the real execution outcome

Table 1: Configuration parameters for the test problems MSR_1 , MSR_2 and MSR_3 .

case of the first contingent solution, the makespan is compared with the baseline schedule); and the time taken by the controller on providing a contingent solution through a re-scheduling step (the time employed on temporally propagating the disturbance effects is insignificant).

From the previous results it is worth to note that, in general, the response times by the controller on providing a contingent situation are quite reasonable if compared with the execution times of the rover activities and the monitor frequency, i.e., the global execution consistency is maintained in the face of the contingent situations.

For a further explanation of the control execution management process, we provide a step-by-step description of how the simulation execution of the second problem scenario MSR_2 evolves. Figure 5 shows the rover commands timeline extracted from the baseline solution schedule when the execution starts, as well as the battery usage profiles before and after the occurrence of the first contingency, respectively. It is worth to note also that the baseline solution maximizes the use of the sample cache (drilling activities located at WP_4 , WP_3 and WP_2 waypoints are consecutively executed without releasing the cache in between). In this example, all the exogenous events trigger inconsistencies on the running schedule and the controller succeeds in providing a contingent solution which overtakes their effects.

- The occurrence of the first contingency causes both a temporal delay and a battery overconsumption significant enough to trigger the monitor alarms: the autonomous controller detects misalignments both in the temporal pace of the execution and in the battery usage (i.e., a power overconsumption) by comparing both the evolution of the expected position and the SoC values with the telemetry readings. Contingency effects are detected and reflected on the internal model of the controller by injecting and propagating two additional (temporal and resource usage) constraints. As a consequence of the previous propagation, the controller detects two inconsistencies in the battery usage profile (at the instants t 590 and t 1080 in Figure 5) respectively. As a result, a re-scheduling step is triggered by providing an alternative solution consisting of a partial reshuffling and

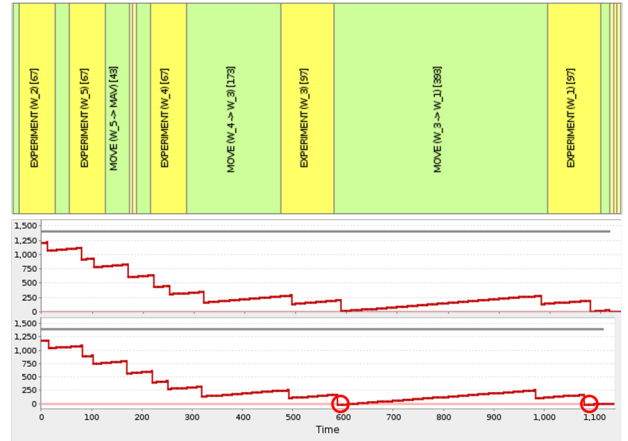


Figure 5: Commands timeline when the execution starts, and battery usage profiles before and after the first contingency arrival respectively.

delay of the pending activities to be executed.

Figure 6 illustrates the resulting timeline of the execution commands after the first re-scheduling step, as well as the battery usage profiles before and after the second contingency effects propagation.

- The second contingency causes a battery overconsumption during the execution of the first drilling activity. Similarly the controller detects misalignments between the expected and real evolution of the SoC values and updates its internal model by injecting and propagating an additional power usage constraint. As a consequence, a re-scheduling step is triggered as response of a violation of the maximum power limit (new overconsumption peaks are detected around the time instants t 650 and t 1420). A contingent solution consisting on a delay of the pending activities is successfully provided.
- Figure 7 shows the evolution of both the command timeline and the battery usage profile resulting from the resolution of the second contingent situation.
- Similarly, the third, fourth and fifth contingencies causes battery overconsumptions during the execution of the following three navigation activities re-

	Event specification			Effects on the simulation			
	Event id	$t_e(sec)$	$t_{aware}(sec)$	Temp. propagation?	Re-scheduling?	$\Delta LWU\%$	Re-scheduling time (msec.)
MSR_1	e_1	2	6	Yes	Yes	22.49	639
	e_2	40	45	Yes	Yes	0.64	467
	e_3	105	108	Yes	Yes	3.11	614
	e_4	181	184, 187	Yes (x2)	Yes (x2)	0.62, 0.61	493, 505
	e_5	270	-	×	×	-	-
MSR_2	e_1	3	6	Yes	Yes	22.57	770
	e_2	15	19	Yes	Yes	0.69	489
	e_3	82	85	Yes	Yes	3.32	650
	e_4	180	183, 186	Yes (x2)	Yes (x2)	0.66, 0.65	721, 723
	e_5	238	241	Yes	Yes	3.18	567
MSR_3	e_1	2	5	Yes	Yes	6.81	1111
	e_2	15	19	Yes	Yes	0.84	673
	e_3	88	91	Yes	Yes	0.84	812
	e_4	283	286, 289	Yes (x2)	Yes (x2)	4.02, 0.79	656, 704
	e_5	318	-	No	No	-	-

Table 2: Exogenous events specification and simulation execution effects.

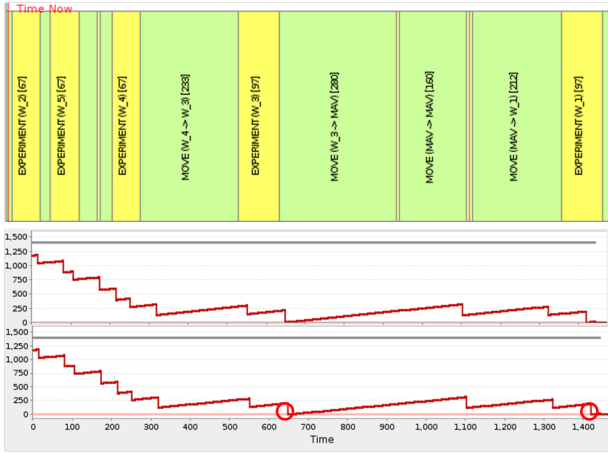


Figure 6: Commands timeline and battery usage profiles transition corresponding to the first contingency resolution.

spectively. The controller reacts accordingly by providing alternative solutions consistent with the new situations. After that, the simulation execution continues as expected until the end.

5. LESSONS LEARNED

3DROV simulator fulfilled all our expectancies as it certainly supported the validation of the main *CoRe^p* controller's target capabilities, by providing all the necessary functionality required. It actually posed a really good opportunity for us to test our control architecture with an external tool of such an stunning capabilities: 3DROV offered us a dynamic, complex environment (both from the visual point of view and the highly accurate physics models), as well as realistic telemetry data which allowed us to compare/contrast our estimates and assessing the correctness of our internal model and generated mission

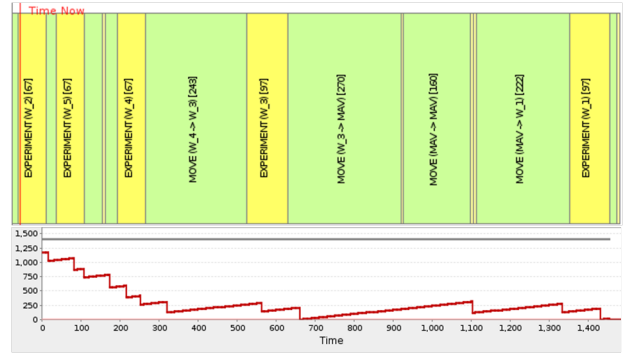


Figure 7: Commands timeline and battery usage profile corresponding to the second contingency resolution.

plans. Additionally, it helped us on understanding better many aspects of the *planetary surface exploration domain* in general, and in special those related to the current boundaries or the existing limitations on the rover operations in realistic scenarios.

However, main drawbacks we encountered on its utilization were related to the difficulties on establishing a communication relay for command dispatching and telemetry collection between the generic controller (embedded within the simulator) and the *CoRe^p* system. This problem would be enormously simplified by providing a functional layer which wraps-up all the primitives for low-level rover operation through an standardized and usable interface of services.

6. CONCLUSIONS

In this paper we have presented an empirical experience on the use of the ESA's 3DROV planetary rover simulation by performing a validation analysis of the

CoRe^P autonomous control architecture: an advanced power-aware, model-based control system which integrates advanced constraint-based reasoning within a flexible control execution management process implemented according to a single Sense-Act-Plan (SPA) closed-loop schema. A dynamic simulation of three representative problem instances were performed upon an integrated testbed platform built on top of the ESA's 3DROV planetary rover simulator. We succeed at demonstrating both (a) the correctness and completeness of the problem domain model managed by the controller; and (b) the efficacy and flexibility of the control management process on the resolution of contingent situations through the deployment of suitable responsive strategies.

More concretely, we concluded that the response times provided by the controller in all the contingent situations were reasonable efficient if compared with the execution times of the rover activities and the monitor frequency. Additionally, we checked that the global execution consistency were maintained in the face of the considered disturbances.

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